

RYZE

HOOPS

2022 Fall League Game Rules

Uniforms:

- Each player MUST have a proper game jersey. The top must have numbers on the back and/or front.
- Top team on schedule (first team listed) is home team and should wear lighter colors.

Format:

- Game times are 6:20 PM, 7:30 PM & 8:40 PM.
- Two, fourteen (14) minute halves with standard GHSA clock rules.
- Each team will be allowed two (2) 30-second timeouts per half. They do not carry over.
- Teams will be granted a minimum of three (3) minutes to warm up.
- Every game will be 35-second shot clock with a 25-second reset.

Fouls:

- Players will be disqualified on their 6th personal foul. Technical fouls are personal fouls.
- All two-shot fouls are 1 shot for 2 points and all three-shot fouls are 1 shot for 3 points until the last 2 minutes of the game and overtime. 3 points will be awarded on a 2-point basket where a foul occurs and 4 points will be awarded on fouls that occur on a made 3-point shot.
- The bonus will begin on the 10th team foul shooting 1 shot for 2 points until last the 2 minutes of the game and overtime.
- If a basket is scored and a foul is called on the shot, it's an automatic 3-point play.
- Team fouls reset at halftime to zero.
- Team fouls will carry over from second half into overtime.
- If a player or coach receives two (2) technical fouls they will be disqualified and asked to leave the Champions Center immediately

Overtime:

- Overtime is "sudden death." There will be a jump ball and the first team to score wins. No timeouts.

Team Size:

- A team can play with four (4) players at any time, including the start & finish of a game.
- Less than four (4) players will result in a forfeit
- Each team gets two spots for coaches to sign in. GHSA pass gets high school coaches in.